

WANDERING THE WOODS S S S



Wirt and Greg got lost in the woods, but The Woodsman left signposts for them to follow.

Signpost Puzzle Rules

- Connect all the squares together into a numbered sequence starting at 1.
- Every square's arrow points towards the square that follows it.
- The next square in the sequence can be any distance away in the given direction.
- See 1-5 in the Practice Puzzle then find 6-15 to get started.

Practice Puzzle



