

Early American Chrononauts

These time travelers need your help! They are stranded in our world. Alter the timeline to create one history that sends at least five(5) people home.

Each time traveler comes from a timeline where one blue-colored event happened the same as it did in our world, and two red-colored events happened differently.

ا 🗞	Dr. O'Reilly	2000	Jeremiah	2000	Kevin	*	Maria
1773	Boston Tea Party	1845'	Texas Uprising Provokes War	1866	Reconstruction Begins	1783'	British Surrender at New Amsterdam
1846'	DC Stays Square	1881	Garfield Dies	1890'	Indian Nation Established	1848'	California Gold War
1881'	Garfield Lives	1916'	"America the Beautiful"	1898'	2nd War Between the States Begins	1904	Work Begins on Panama Canal
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	Minkoff		Norman	*	Rose		Sharon
*25 1838	Minkoff Trail of Tears	****** 1846'	Norman DC Stays Square	1845	Rose Texas Gains Statehood	*26 1776'	Sharon An Appeal To World Opinion
and the second s					Texas Gains		An Appeal To

How to alter the timeline:

- 1. Match up the two pages to create a single timeline with 32 events listed in chronological order.
- 2. Use one Red Linchpin card to replace a matching Purple Linchpin event in our timeline.
- 3. Note the dates affected by the changed Linchpin, and put **Paradox** cards on those **Ripplepoints**.
- 4. Use Orange **Patch** cards to replace **Paradoxes** as necessary to help the time travelers go home. (Not all **Paradoxes** need to be **Patched**!)
- 5. Repeat steps 2-4 until at least five(5) time travelers are in their home timeline.

IMPORTANT: orange Patch cards ONLY go on spaces with a Paradox card! Paradoxes are created by altering a Linchpin event, which affects later events in the timeline.



What is Chrononauts? It's a series of portable, time travel games from Looney Labs. We've watered down the Early American version to make this puzzle. Try the game! It's great fun. http://www.looneylabs.com/games/chrononauts