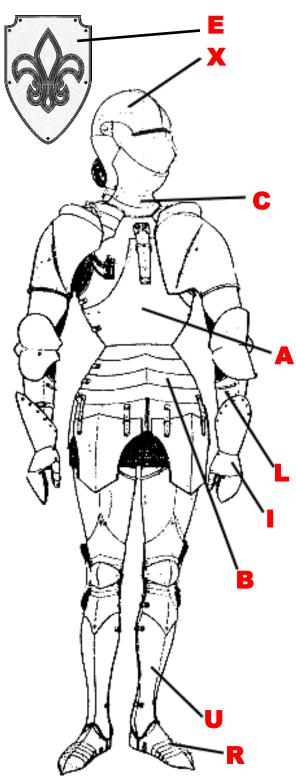


## Fighter — Suiting Up

Difficulty: Easy

Each type of armor piece has two names. These make opposite pairs when sounded out. Agree/Disagree, Bad/Good, Sin/Virtue, Correct/Incorrect, Dumb/Smart, Just/Unfair, Nadir/Zenith, Neg/Pos, No/Yes. Adding up the AC for the 'right' one of the pair gives you a total of –24. This is an effective Caesar shift of +2 to the bolded first letter of each name. Placing these in order on the armor gives you: Excalibur.



Agri's gorget (AC -1) Baadmar's quintlets (AC -5) Cindy's helm (AC -2) Curekti's shield (AC -4) Di-Sagri's gorget (AC -6) Dum-Ba's greaves (AC 4) Güdeon's gauntlets (AC -3) Inchoretsun's shield (AC -5) Justin's braces (AC - 3)Nadir's girdle (AC -2) Negritte's boots (AC -4) Nobby's breastplate (AC 1) Oonfeir's braces (AC -4) Possy's boots (AC -2) Smaarten's greaves (AC -2) Verchu's helm (AC -3) Ye's breastplate (AC -5)

Zenithum's girdle (AC -1)