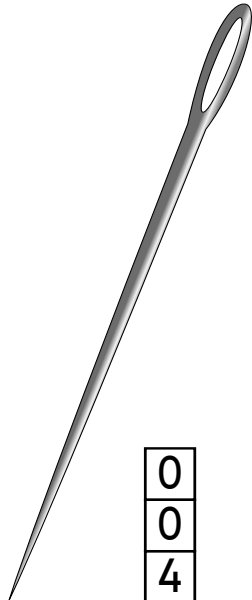
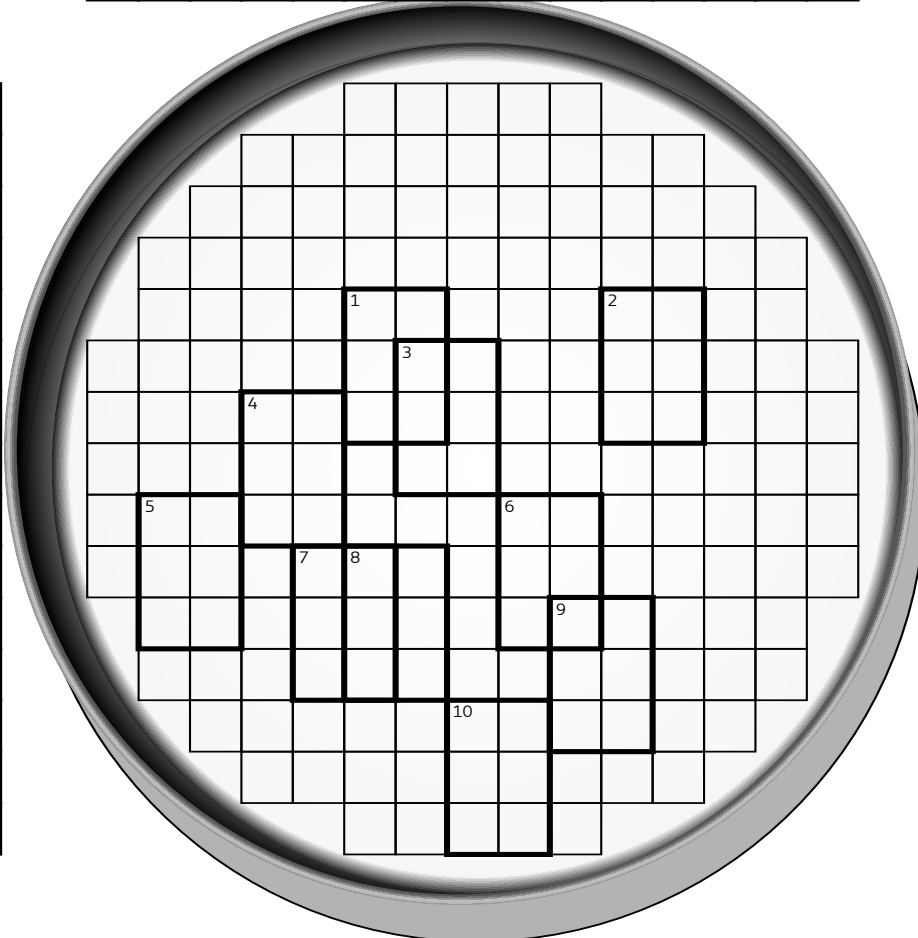
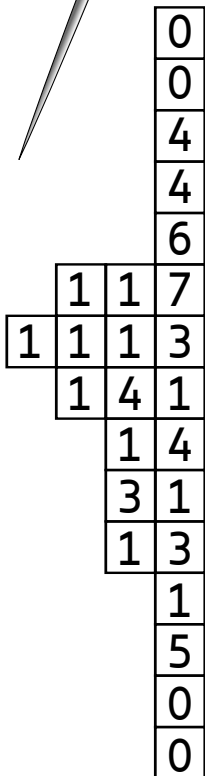
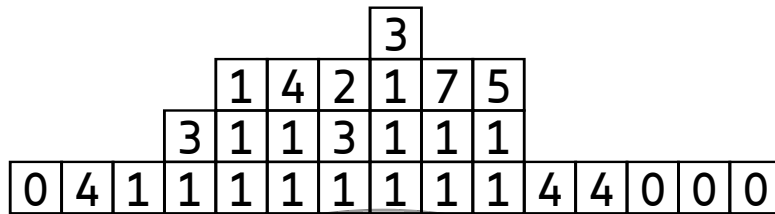




No Sang-hun (Player #119) and the other remaining competitors have been given tins containing needles and round, flat, toffee “honeycomb” candies known as dalgona. They've been tasked with scratching specific shapes out of the brittle treats perfectly on the first try. To make it harder, the shapes are not even drawn on the treats. Instead, each row and column is labeled to show how many squares in that row or column to keep. If a row is labeled “2, 3, 1”, the final treat should include 2 squares in a row, followed by a gap of some size, then 3 squares, then a gap of some size, and finally 1 square. Besides the fact that Sang-hun is having a **hard time seeing** all the tiny details in the candy, what else is contributing to his having such a hard time?



7 3 5 1 7 6 2 4 10 7 7 9 8 5



Example

