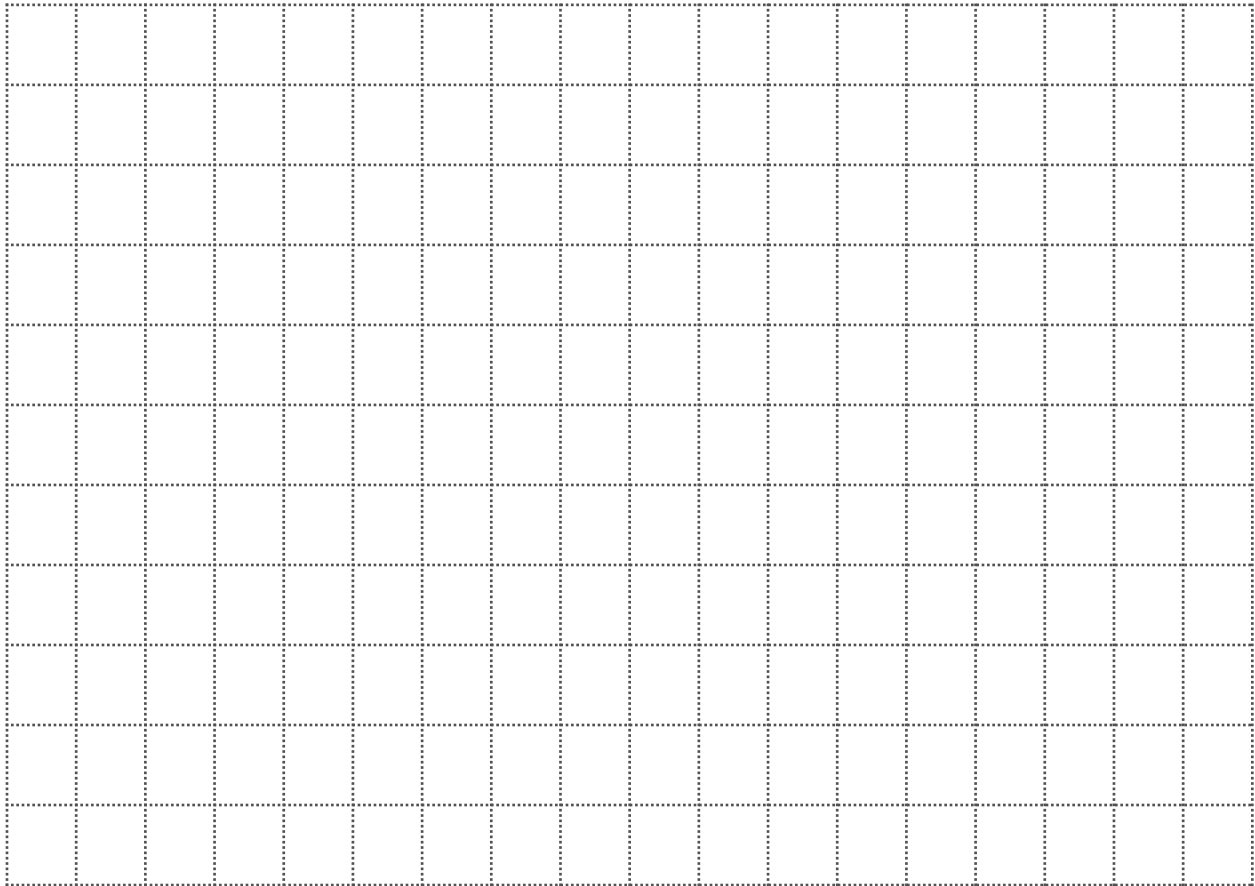


## Sewer Maps

(Page 1 of 2)

The sewer is an easy access point for most art museums. Sewer maps are a well guarded secret, but you were able to get your hands on some encrypted sewer maps. Within each sector, each number indicates how many traps are going through that cell and the cells horizontally or vertically adjacent to it. The map is old so some of the numbers have faded. Discover and shade in the location of traps and then assemble the complete sewer map. Sectors are not rotated. Sectors go together in many ways, but the true arrangement will be clear once you've found it.



## Sewer Maps

(Page 2 of 2)

	1	0
1	2	1
1	2	1
0		

0	1	0	
2	1	2	0
2	4	2	
	3	3	1

0	1	3	3	1		0
1	1	4	3	2		
1	2	2	3	1	1	0
					0	1
					1	

	0		
		0	
	2	1	0
	3		1

1		1			1	1	0	1	0	1	0	0
2	3	2	2	2	3	2	2	1	2	1	1	0

0	0		0	0
	2		1	
1	2			
1	3			
	2			
	1			

2	2	2
3	3	3
3	3	3
2	1	1
2	1	1
2	2	1

2	2	1		
2	4	2	2	2
2	2	2	3	2
0	1	0	1	1

1	2	1	
1	3	2	
1	3	2	
0	2	1	
1	2	1	
1	3	1	
1	3	3	1
2	2	3	1
0	1	1	0

		2		2		
		2	3	2		
1		1	1	1	2	1
1	0	1			1	0