

## ANSWER SHEET

Tonight your packet contains four puzzles for you to start with. Each puzzle will somehow solve to a word or short phrase. If you're joining us for the first time tonight, please read our *Puzzling Basics* page by going to puzzledpint.com/basics or by scanning the QR code. Note the "How to solve" section that discusses puzzle techniques like indexing and using the code sheet, which should have been provided to you along with your packet.



Puzzling Basics

Puzzled Pint is not a competitive event. We encourage you to ask Game Control (GC) for hints as often as you'd like. Our goal is for you to have fun, not to be frustrated!

While we like to theme our puzzle sets, most puzzles do not require special knowledge of the theme to solve them. Still, using the internet is completely allowed and even expected for some puzzles.

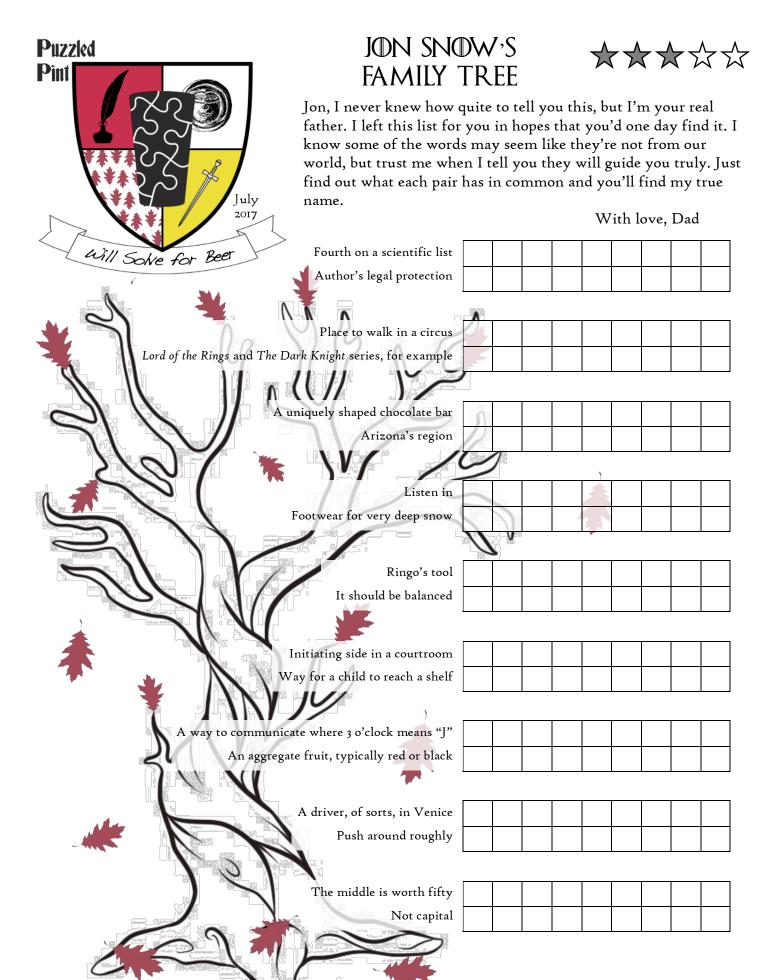
These puzzles reference themes and characters from the Game of Thrones franchise; there are no major spoilers within this set. There are no spoilers at all for HBO's Game of Thrones beyond season 5, episode 2, and for George R. R. Martin's A Song of Ice and Fire series beyond book 4 (A Feast for Crows), chapter 6.

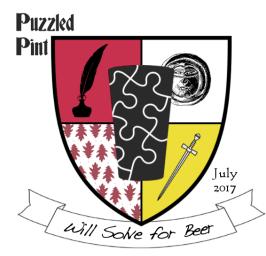
When you've solved these four puzzles, confirm your answers with GC, and you will receive the final **meta puzzle**, which requires the previous puzzle answers to solve.

When you're all finished, please return this answer sheet to Game Control, along with your code sheet and any borrowed items like pencils, tape, or scissors. Returning your answer sheet with an accurate count of your team size will allow us to make sure that we have enough space for everyone at our venues in future months and that we have enough puzzle packets available. Additionally, you'll be able to see how your time ranks relative to other teams worldwide on our web site.

If you'd like to provide feedback on your experience, visit <u>puzzledpint.com/feedback</u>.

TEAM NAME:	START TIME:
TEAM SIZE:	END TIME:
JON SNOW'S FAMILY TREE	
LOGIC GAME OF THRONES	
MELISANDRE'S MISSIVE	
THE HOUSE OF BLACK & WHITE	
SPOILER ALERT! (JUST KIDDING, IT:S THE META)	
Question of the Month: What gender do members of your team identify with? (# for each)	
Mala, Famala, Othan	Don't want to say





## LOGIC GAME OF THRONES



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All the dukes and duchesses from the Nine Kingdoms have convened to discuss who should become the next queen or king after the untimely murder of King Shortlife. Before talks can begin, poor Tyrion has to use his extensive knowledge of each person to get them seated at the table in way that makes everyone happy.

Helena has a long standing feud with George regarding the ownership of a strip of land lying between their domains. She wants it because it is rich with precious metals, while he wants it because it is covered in animals that generate valuables. Due to this feud, Tyrion has determined that they should not sit next to each other.





From secret intel, Tyrion has discovered that Robert and Anabel are lovers. Robert has been known to seat Anabel on the opposite side of his table from himself, so that he may gaze upon her and admire both her beauty and the jewelry he has given her from his prized collection of animal based treasures. Anabel, for her own part wears the jewelry, but prefers to be in company of more earthly riches that are created by plants.

Tyrion cannot determine much about Gudrun and Nikolai, who hail from separate duchies in the enormous Flowering Forest. They seem to prefer to remain among the trees and shrubs and other plants of their respective homelands, rarely venturing outside or meddling in politics. Although he frowns on this level of disinterest in scheming, Tyrion is grateful that Gudrun and Nikolai are not picky about who they sit next to.

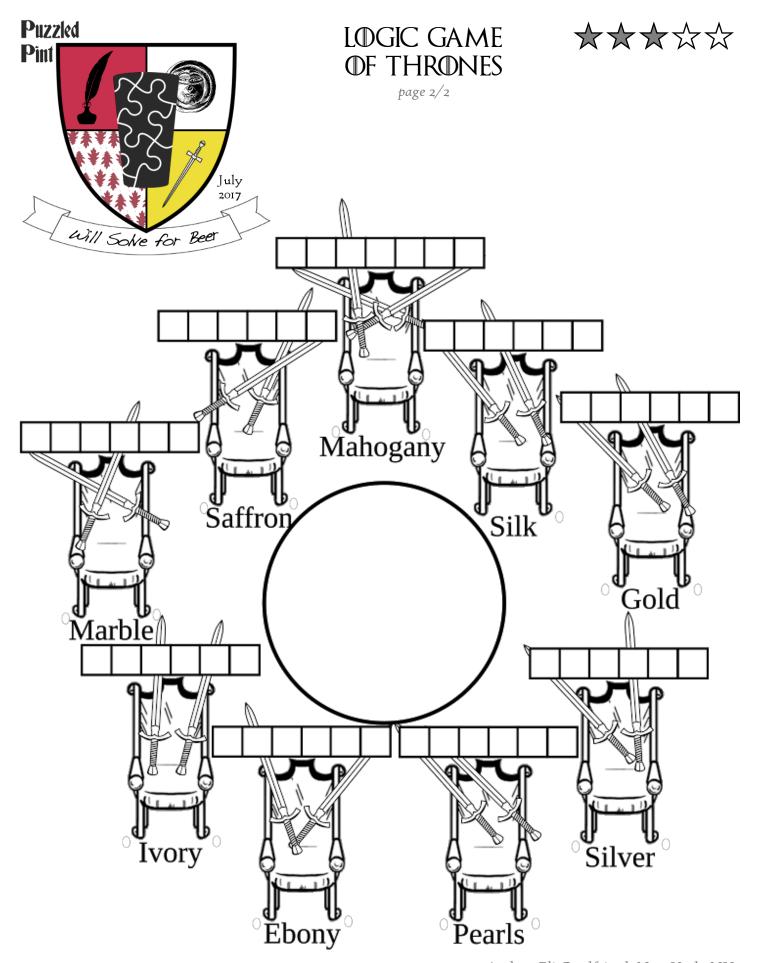


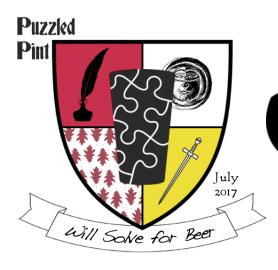


Unlike, for example, Barack. A new duke, and eager to form alliances, Barack has been writing Tyrion almost daily with polite but firm requests to seat him between the most powerful leaders at the table. Tyrion admires his ambition, so he has decided to place him between Anabel and Judith. Between them, the duchesses control over half the kingdom and would be valuable friends for the young man. Tyrion writes a quick letter to Barack advising him to research Judith's favorite conversation topic: animals and the expensive materials they produce.

After verifying that, yes, Fatima is the president of the League of Precious Metal Hoarders, Tyrion sits back with a sigh. He has finished his seating chart, and has the whole afternoon free to go down the pub and do puzzles.







MELISANDRE,S MISSIVE



Lord Stannis Baratheon was poring over a chart in his castle, Dragonstone. One of his sworn houses had turned against him, but he didn't know who.

"I cannot strike without
Lady Melisandre by my
side," Lord Stannis
responded, snatching the
letter from Ser Davos. He
scowled and added,
"I need her prophecies to
determine which house must
be punished in the name of
the Lord of Light."

My Lord Stannis,

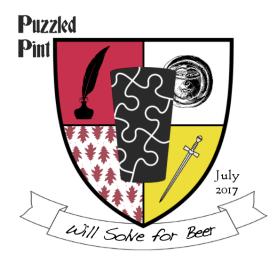
Have faith: the Lord of Light has sent me a becon through the darkness, offering his sage advice and valueable protektion. He commanded that I immediately leave Dragonstone, unortunately, so I will do my best to affect the situation from afar. I offer my condovlences to you. Be wary though, eyes and ears lurk in your strongheld. The night is dark and full of errors, but I pray that this raeven finds you unharmed. There is within this missive, as is clearly evident, no bention of whose house we must discover. My Lord, I know your intllect, so I am sure that you can detrermine which house has betrayed you, though I have not penned their fanily name in my letter. In my pophecies I foresee a house sigil: wooden beams, enveloped in a field of payle tawny brown. If nothing else, remember you mey not have heard of this house before.

Lady Melisandre

Suddenly, his trusty advisor Ser
Davos Seaworth rushed in. "Lord
Stannis! The Red Woman, your high
priestess, has gone missing! The
only trace of her is this letter
she sent by raven."

Ser Davos considered remaining silent, but <u>changed</u> his mind. "Perhaps she has left you some sort of message in her letter? After all, her catchphrase is 'The night is dark and full of *terrors*,' isn't it?"

Authors: E Forney & Emily Durham, Pittsburgh, PA



## THE HOUSE OF BLACK & WHITE



Becoming a Faceless Man (assassin) for the House of Black and White is no easy task. A girl gave up all she was, lost her eyesight, and trained with her fellow acolytes to become just this. After many trials, she was given a final task by their leader, the priest of the Many-Faced God.

"Explore the Hall of Faces. If you can recite to me which masks are painted black and which are painted white, you will have completed your training."

Wandering the Hall of Faces, she committed certain features to memory:

Three columns each had two black masks which were separated from each other by white masks. These columns were also not adjacent to one another.

Two rows each had two black masks separated by white masks as well. They were also not adjacent to one another, and neither was on the top or bottom row.

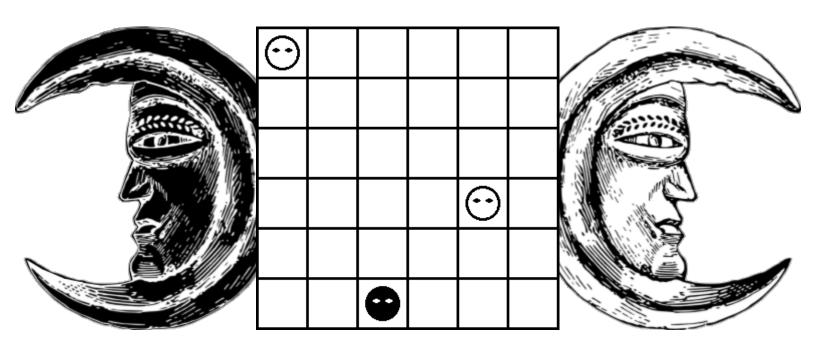
There were only two locations with three black masks in a line: one in the bottom row with only white masks for company; the other was in a column above a white mask and two black masks.

The third column had three masks of each color, none of which were above or below their own color.

The second row alternated from black to white, until the last mask broke the pattern.

Only once did a line of four or more masks of the same color occur: in the fourth column, there was a line of four white masks.

Exactly one row and one column started with one white mask followed by two black masks.



A girl managed to navigate the Hall of Faces, correctly reciting the faces despite her blindness. Once she exited, she looked out upon the clear night sky above the ocean. She never forgot the first thing she saw after her eyesight magically returned to her.

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